





Everyone knew...

The universe was expanding

Yet gravity slowed this expansion

Eventually the universe would contract under the force of gravity

And the universe would end in a 'big crunch'

Yet three astronomers had a problem.

Their data said the expansion of the universe was speeding up!





This went against everything known

So, Dr. Adam Riess wrote

"Approach these results not with your heart or head but with your eyes, We are observers after all!"

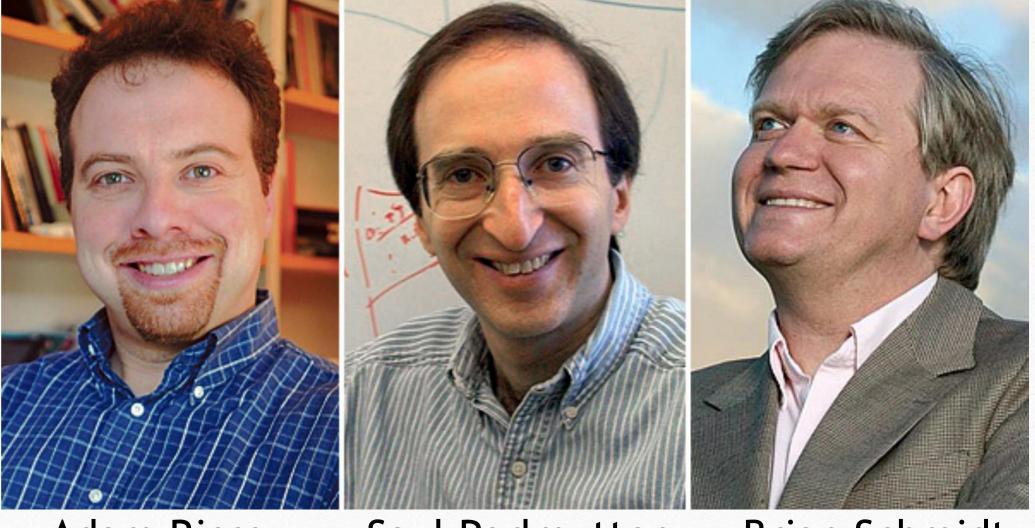






Nobel Prizes for the discovery of the accelerating expansion of

the Universe through observations of distant supernovae



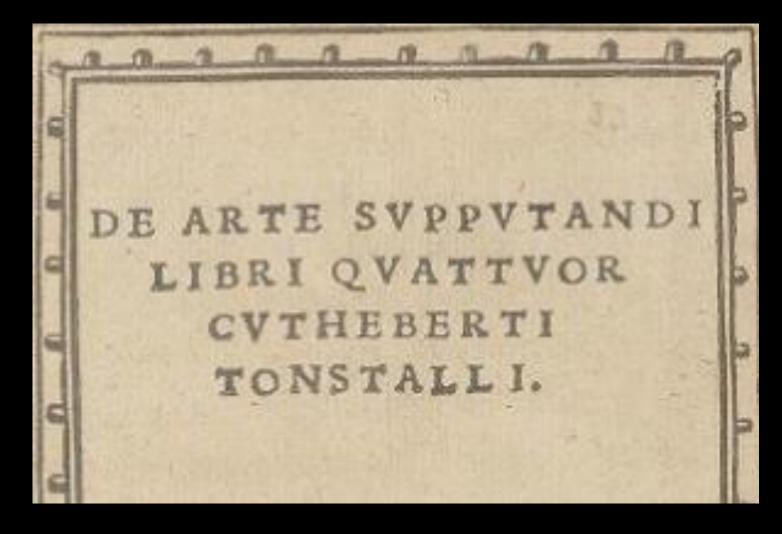


Adam Riess

Saul Perlmutter

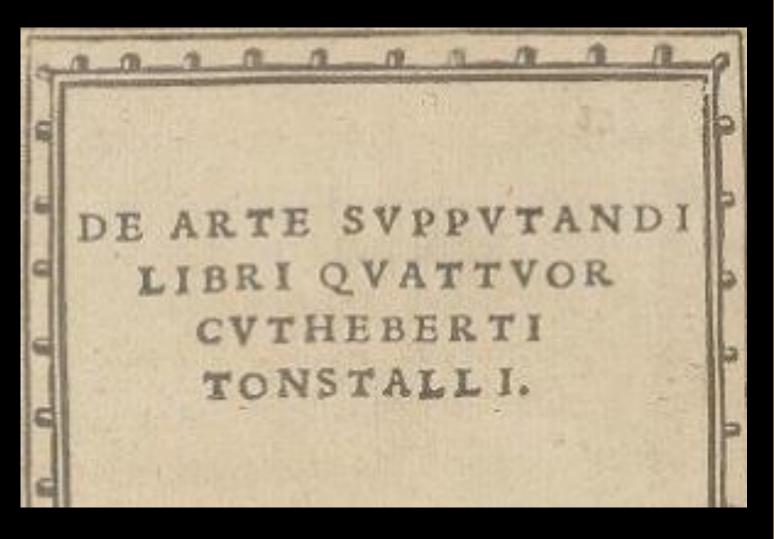
Brian Schmidt

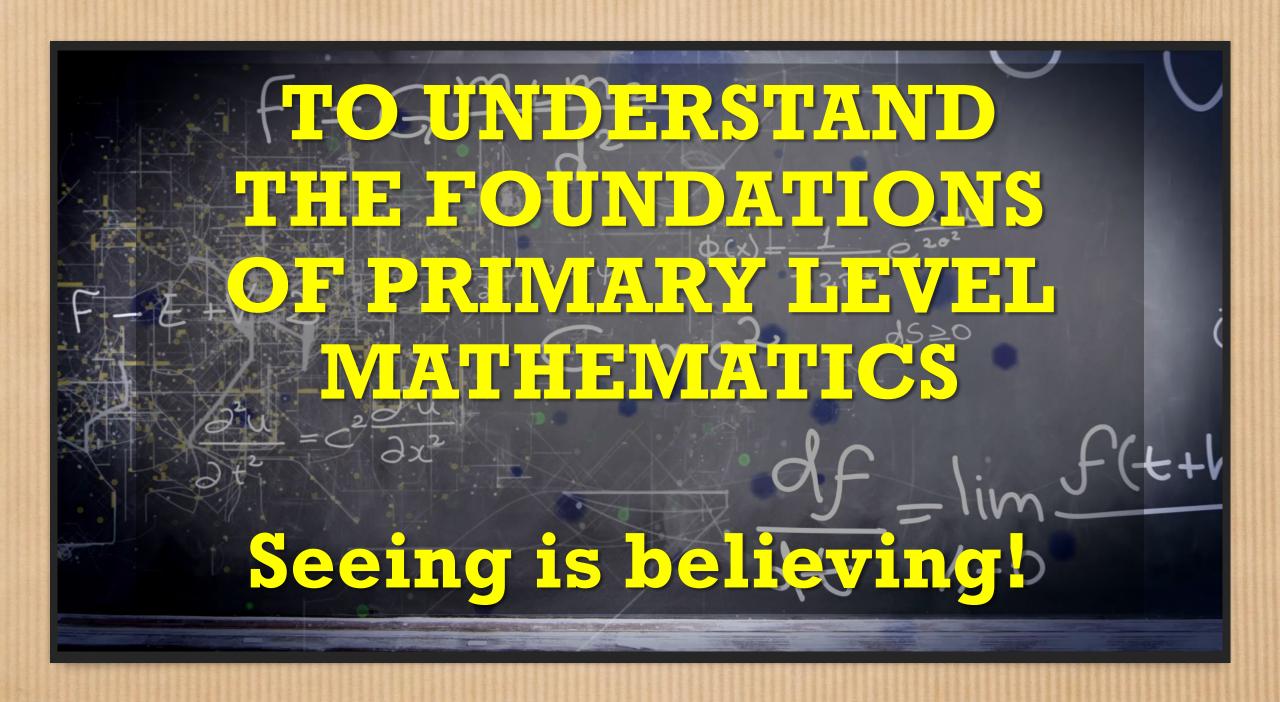
The Art of Calculation in Four Books. Cuthbert Tonstall 1522



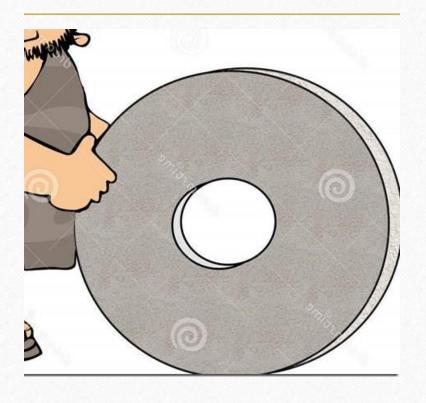
The Art of Calculation in Four Books. Cuthbert Tonstall 1522

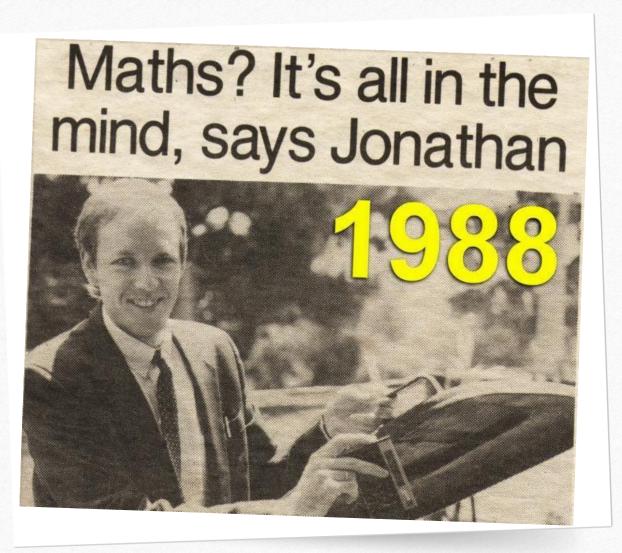
Elementary math pedagogies have been DISCONNECTED from science since 1522





I've been rebuilding elementary maths foundations from ZERO since 1983.









It's all in the mind, he says.

After a four second calculation he came up with the correct day.

Jonathon will be holding two classes at the Park Orchards Community Centre.

"I hope to change the way the Western world teaches maths," Jonathon

"I've learnt to tap the workings of the brain."

Jonathon's interest in brain powers began when he completed a speed reading class.

Using his speed reading ability, he read and absorbed numerous books on the imagination and the thing that drives it — the brain.

Eventually Jonathon discovered a revolutionary method of teaching maths to children.

The second course will run on Fridays, March 4 and 11 at 1 to 3 pm.

This is Fantastic Maths, which Jonathon says can enable you to become a calculating whiz kid by learning how to mentally check the answer to any sum you do.

These classes will be run on Tuesdays, February 23, March 1 and March 8.Grades five and six at 3.45 to 4.30 pm and grades seven and eight 4.45 to 5.30 pm.









How **Science** Simplifies and Supercharges Primary Level **Mathematics** Learning and Teaching







Science has units of quantity so let **Mathematics** also have units of quantity



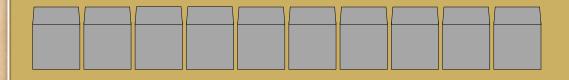


In Our Closed System We Began With Zero Cubes on Ocean Level Zero

THE EQUAL & OPPOSITE QUANTITIES QUANTIO ZERO

Either 1m³ liquid OR 1m³ solid can be considered a primary unit of count or measure

Then we Added Solid Cubes to Ocean Level Zero



Did the Ocean Rise or Fall?





Here we added a solid cube



Here we added a solid cube

Here we subtracted a solid cube



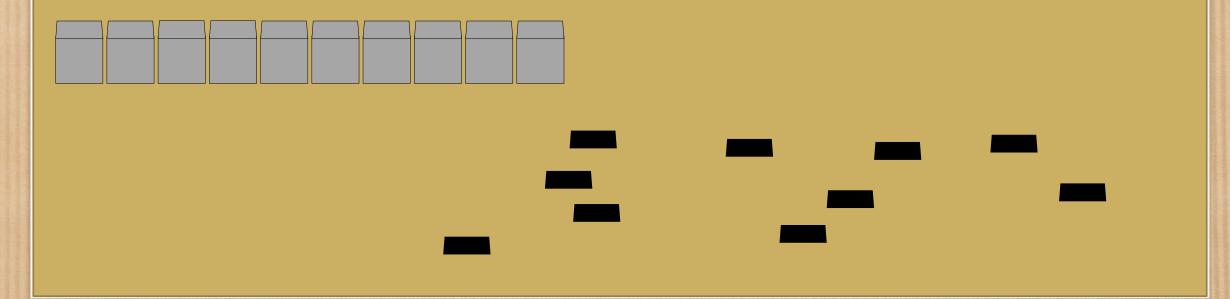
Here we subtracted a liquid cube



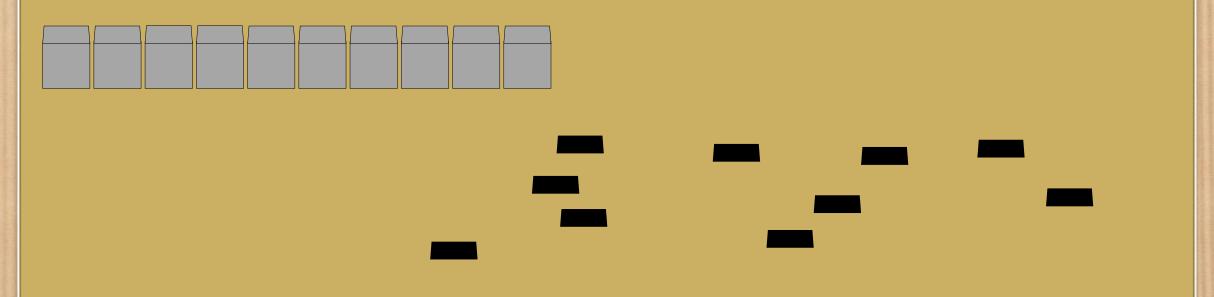
Here we subtracted a liquid cube

Here we added a liquid cube

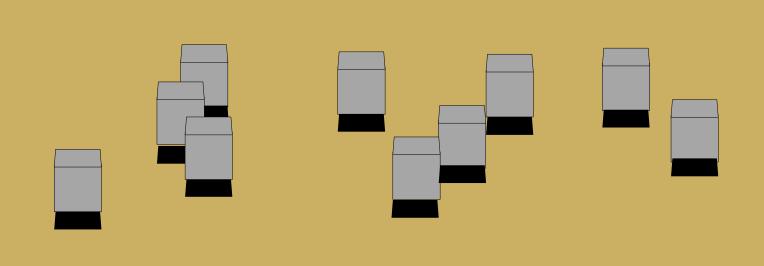
NEWTON'S THIRD LAW Every action operation has an equal and opposite reaction operation



ZERO HAS BEEN SYMMETRICALLY SPLIT INTO EQUAL & OPPOSITE QUANTITIES



THE EQUAL & OPPOSITE QUANTITIES SUMTO ZERO



THE EQUAL & OPPOSITE QUANTITIES QUANTIO ZERO

THE EQUAL & OPPOSITE QUANTITIES SUM TO ZERO

If liquid is 'positive' then solid is 'negative' as they cancel each other out in our closed system.

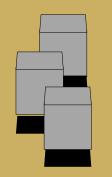
THE EQUAL & OPPOSITE QUANTITIES SUMTO ZERO

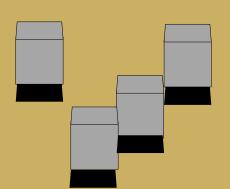
Vice-versa, if liquid is 'negative' then solid is 'positive'.

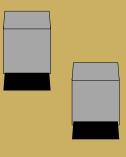
THE EQUAL & OPPOSITE QUANTITIES SUMTO ZERO

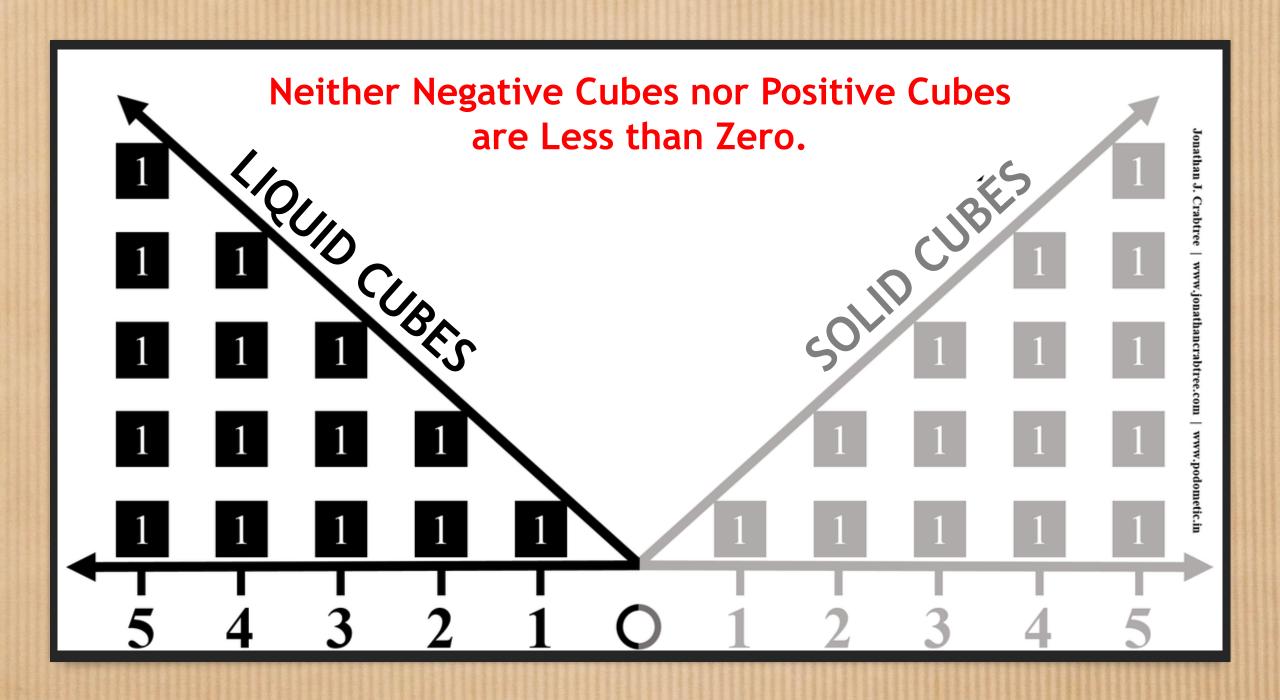
Let SOLID CUBES be positive and

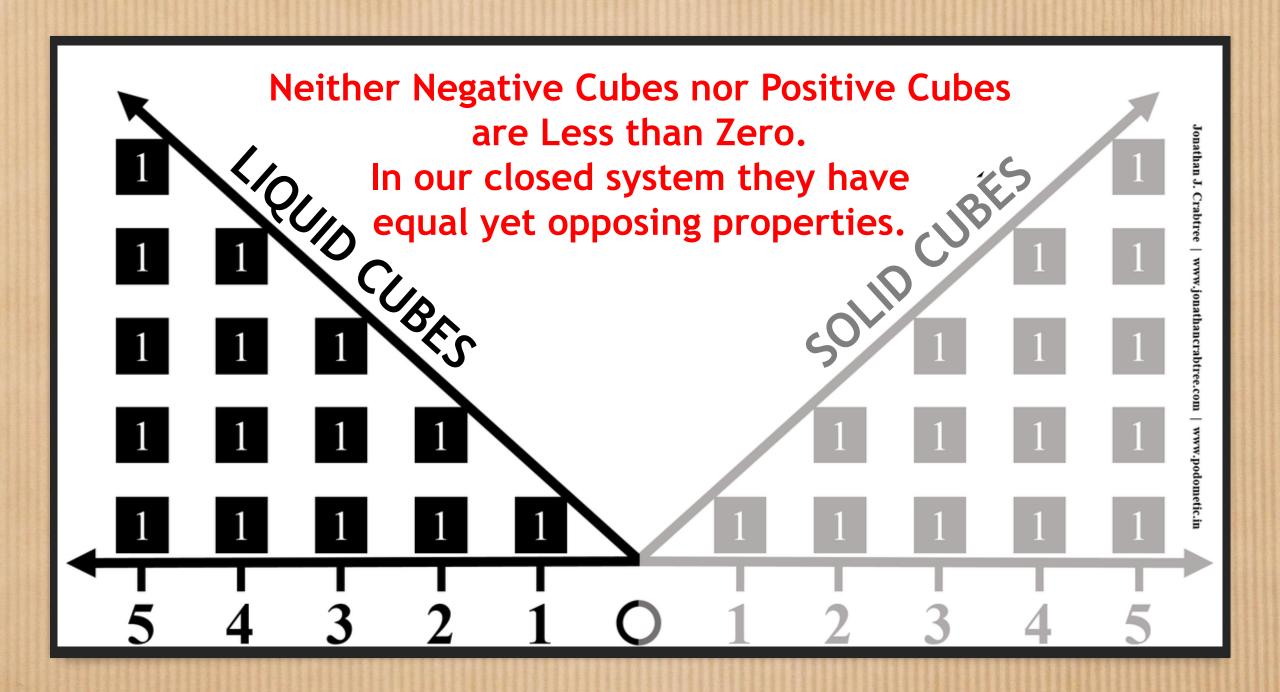
LIQUID CUBES be negative.

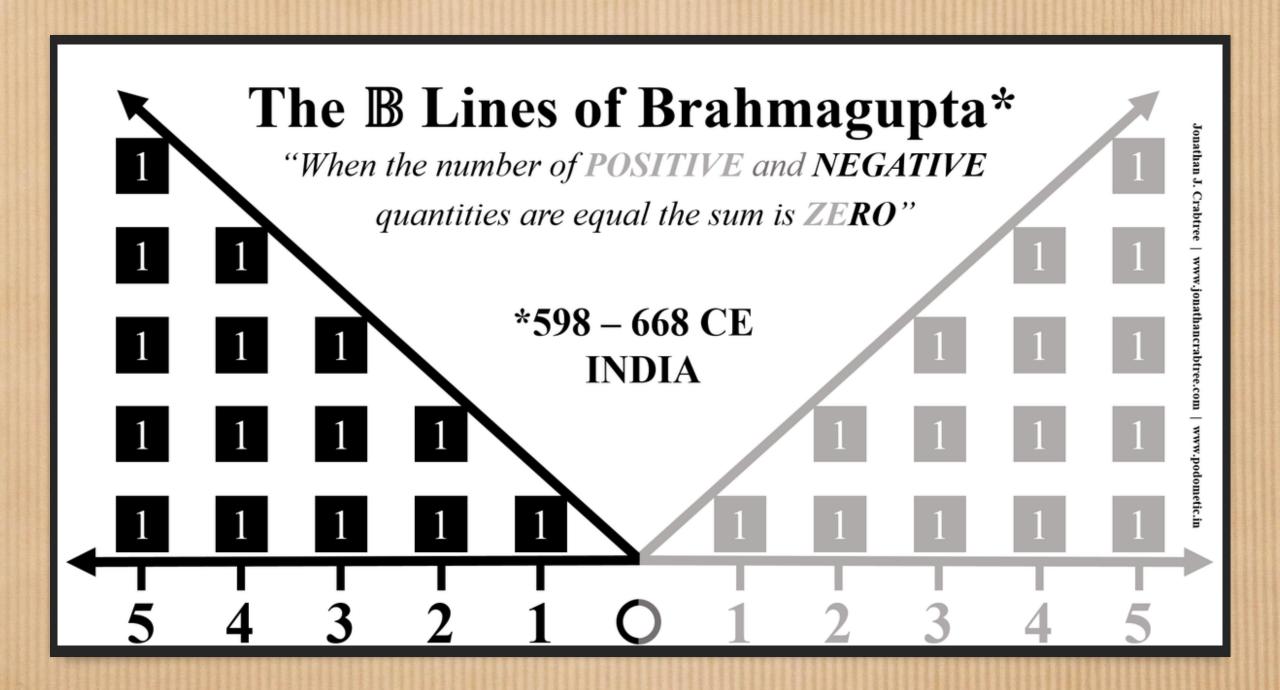


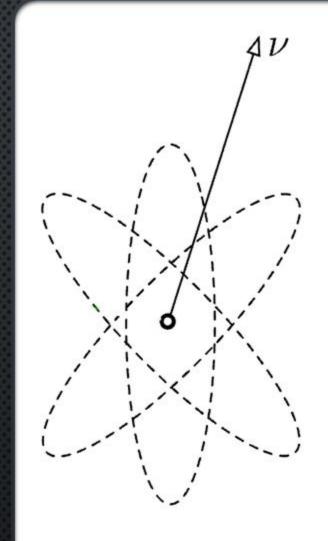












 e^+ positron

 e^- electron

u neutrino

 γ quantum/photon (511 keV)

1 NEGATIVE ELECTRON

+

1 POSITIVE POSITRON

ZERO!

BY JENS MAUS (HTTP://JENS-MAUS.DE/) - OWN WORK - PART OF PHD THESIS HTTP://NBN-RESOLVING.DE/URN:NBN:DE:BSZ:14-QUCOSA-23509, PUBLIC DOMAIN, HTTPS://COMMONS.WIKIMEDIA.ORG/W/INDEX.PHP? CURID=379922

SEEING SYMMETRY AND DISCERNING WHEN IT BREAKS, IS A KEY FOR UNDERSTANDING BOTH MATHEMATICS & PHYSICS.

BIG BANG!

Planet Negatron



ZERO GRAVITY

Planet Positron

BIG BANGE

Planet Negatron



Planet Positron

ZERO GRAVITY

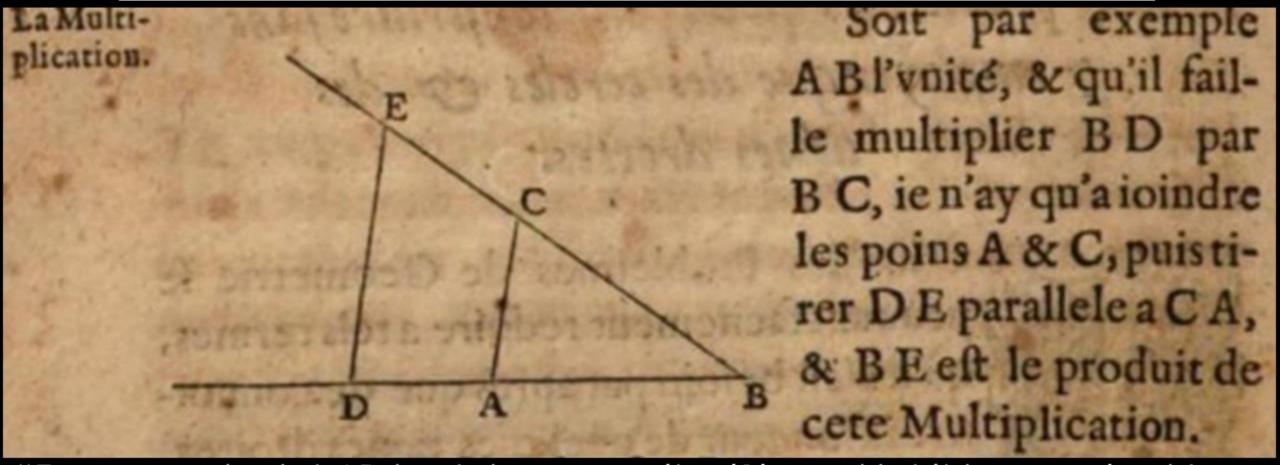
Wherever opposing quantities or forces or directions are equal you will find **ZERO**.

THE ZERO-POINT CHOICE



FROM AN ARBITRARY POINT WHICH
DIRECTION DO WE GO?

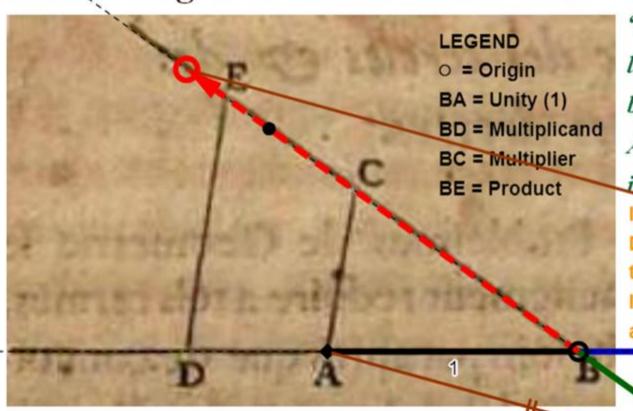
Applying Indian Logic to Descartes's Multiplication



"For example, let AB be taken as unity, (1), and let it be required to multiply BD (the multiplicand) by BC (the multiplier), I have only to join the points A and C, and draw DE parallel to AC; and BE is the product of this Multiplication."



Indian Logic Meets Descartes' 1637 Multiplication Model.



"For example, let BA be taken as Unity, (1), and let it be required to multiply BD (the Multiplicand) by BC (the Multiplier), I have only to join the points A and C, and draw DE parallel to AC; and BE is the Product of this Multiplication."

Drag the Multiplicand (blue dot) and Multiplier (green dot) along the dashed lines or axes. Watch what happens to the red Product line when both the Multiplier and Multiplicand are negative (equal and opposite on the other side of the origin).

www.j.mp/AAMT-MULT





Numbers count/measure quantities and actions









Numbers count/measure quantities and actions

Our universe is made of matter and energy

(masses and forces)









The least quantity of matter or energy you can have is zero.









The least quantity of matter or energy you can have is zero.

Therefore, negative numbers cannot represent quantities of matter or energy less than zero.









You cannot have a negative number of actions.









You cannot have a negative number of actions.

The least number of actions you can have is zero.









Integral multipliers cannot be less than zero!









Integral multipliers cannot be less than zero!

Let Liquid Cubes or Holes be Negative...









-a × +b =
-a added to
zero b times









-a × +b =
-a added to
zero b times

-3 × +2 =
-3 added to
zero 2 times









-a × +b =
-a added to
zero b times

$$0 + -3 + -3$$





 $-a \times +b =$ -a added to zero b times

0 + -3 + -3Ocean Level Zero plus 6 holes or 6 liquid cubes















-3 × -2 =
-3 subtracted from
zero 2 times









zero 2 times

$$0 - -3 - 3$$





 $-a \times -b =$ -a subtracted from -3 subtracted from zero b times

0 - -3 - -3

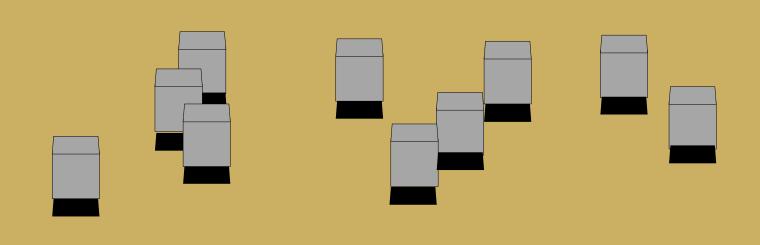
zero 2 times

Ocean Level Zero minus 6 holes or 6 liquid cubes

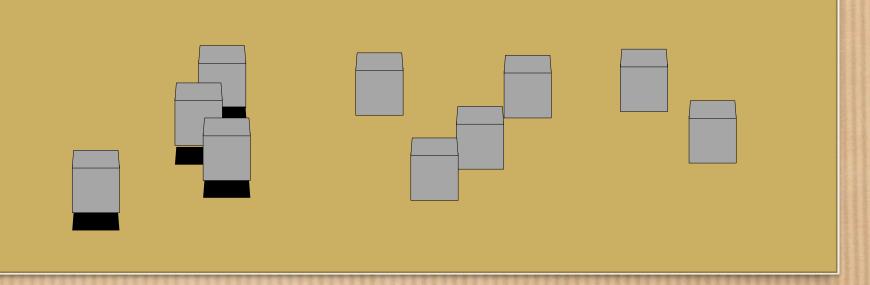


OCEAN LEVEL ZERO

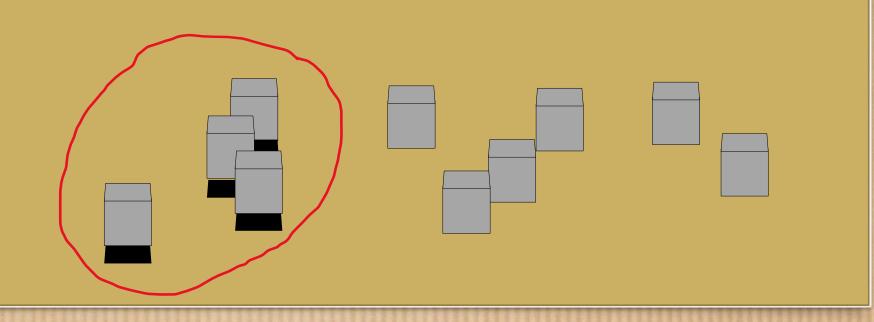
(10 bricks and 10 holes)



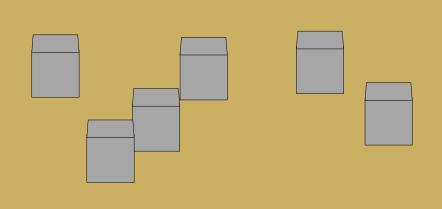
Zero minus 6 holes or 6 liquid cubes



Zero minus 6 holes or 6 liquid cubes



Zero minus 6 holes or 6 liquid cubes ⇒ 6 solid cubes



धनयोधनम्ऋणमृणयोः धनर्णयोरन्तरं समैक्यं खम् ऋणमैक्यं च धनमृणधनशून्ययोः शून्ययोः शून्यम्

AS1 positive plus positive is positive

AS2 negative plus negative is negative

positive plus **negative** is the difference between the positive and negative

AS4 when **positive** and **negative** are equal the sum is zero

positive plus zero is positive

AS5 negative plus zero is negative

plus zero is zero

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Brahmagupta's 4 Multiplication Sutras

ऋणमृणधनयोधीतो धनमृणयोः धनवधो धनं भवति शून्यर्णयोः खधनयोः खशून्ययोवी वधः शून्यम्

The product of a **negative** and a **positive** is **negative**.

MS2 The product of two **negatives** is **positive**.

MS3 The product of two positives is positive.

The product of zero and a negative, zero and a positive, or two zeros is zero. of

Brahmagupta's 5 Subtraction Sutras अनमधिकाद्विशोध्यं धर्ने धनाद्ऋणमृणाद्अधिकम्नात् व्यस्तं तदन्तरं स्यादृणं धर्ने धनमृणं भवति शून्यविहीनमृणमृणं धर्ने धर्ने भवति शून्यमाकाशम् शोध्यं यदा धनमृणाद्ऋणं धनाद्वा तदा क्षेप्यम

A smaller **positive** subtracted from a larger **positive** is **positive**.

\$\$2 A smaller **negative** subtracted from a larger **negative** is **negative**.

If a larger **negative** or **positive** is to be subtracted from a smaller negative or positive, the sign of their difference is reversed – negative becomes positive and positive negative.

A negative minus zero is negative, \$\$4 a positive minus zero is positive, minus zero is zero.

When a positive is to be subtracted from a negative or a **negative** from a **positive**, then it is to be added.

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Brahmagupta's 4 Division Sutras

धनभक्तं धनम् ऋणहृतमृणं धनं भवति खं खभक्तं खम् भक्तमृणेन धनमृणं धनेन हतम् ऋणमृणं भवति खोद्धतमुणं धनं वा तच्छेदं खमुणधनविभक्तं वा ऋणधनयोर्वर्गः स्वं खं खस्य पॅदं कृतिर्यत् तत्

1151 A positive divided by a positive is positive.

152 A negative divided by a negative is positive.

153 A positive divided by a negative is negative.

1154 A negative divided by a positive is negative.

Acknowledgement: I am grateful to Avinash Sathaye, K. Ramasubramanian, Clemency Montelle, Kim Plofker and Agathe Keller. Analysis, interpretation (& any mistakes) by Jonathan J. Crabtree.

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धनयोर्धनम्ऋणमृणयोः धनर्णयोरन्तरं समैक्यं खम् ऋणमैक्यं च धनमृणधनशून्ययोः शून्ययोः शून्यम्

- **AS1** positive plus positive is positive
- AS2 negative plus negative is negative
- AS3 positive plus negative is the difference between the positive and negative
- **AS4** when positive and negative are equal the sum is zero

AS5 positive plus zero is positive negative plus zero is negative zero plus zero is zero plus zero is zero

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-1 × -1 =
-1 subtracted from
zero 1 times



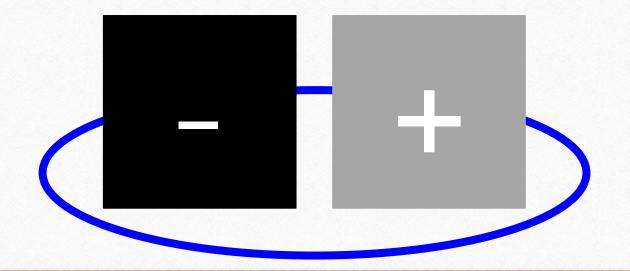






 $-a \times -b =$ zero b times

 $-1 \times -1 =$ -a subtracted from -1 subtracted from zero 1 times



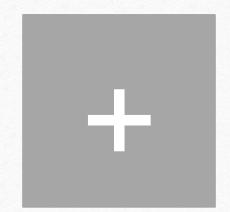








 $-a \times -b =$ -a subtracted from -1 subtracted from zero b times











-a × -b =
-a subtracted from
zero b times

 $-1 \times -1 = +1$ is a consequence of the definition of

-1 × -1 =
-1 subtracted from
zero 1 times = +1



zero





"To say we define $-1 \times -1 = +1$ to preserve the distributive property of multiplication is inane.





"To say we define $-1 \times -1 = +1$ to preserve the distributive property of multiplication is inane.

There are no negative terms in (a - b)(c - d), just positive terms being subtracted."





+12 - -4

• 12 positives minus 4 negatives is impossible









+12 - -4

- 12 positives minus 4 negatives is impossible.
- We don't have any negatives to subtract!









+12 - -4

- 12 positives minus 4 negatives is impossible.
- We don't have any negatives to subtract!
- So, we add the identity element 0 as +4 + -4









- 12 positives minus 4 negatives is impossible
- We don't have any negatives to subtract!
- So, we add the identity element 0 as +4 + -4
- Therefore, $^{+}12 + ^{+}4 + ^{-}4 ^{-}4 = ^{+}16$





Brahmagupta's 5 Addition Sutras

धनयोर्धनम्ऋणमृणयोः धनर्णयोरन्तरं समैक्यं खम् ऋणमैक्यं च धनमृणधनशून्ययोः शून्ययोः शून्यम्

positive plus positive is positive

0

- **AS2** negative plus negative is negative
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positive plus zero is positive

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AS1 positive plus positive is positive

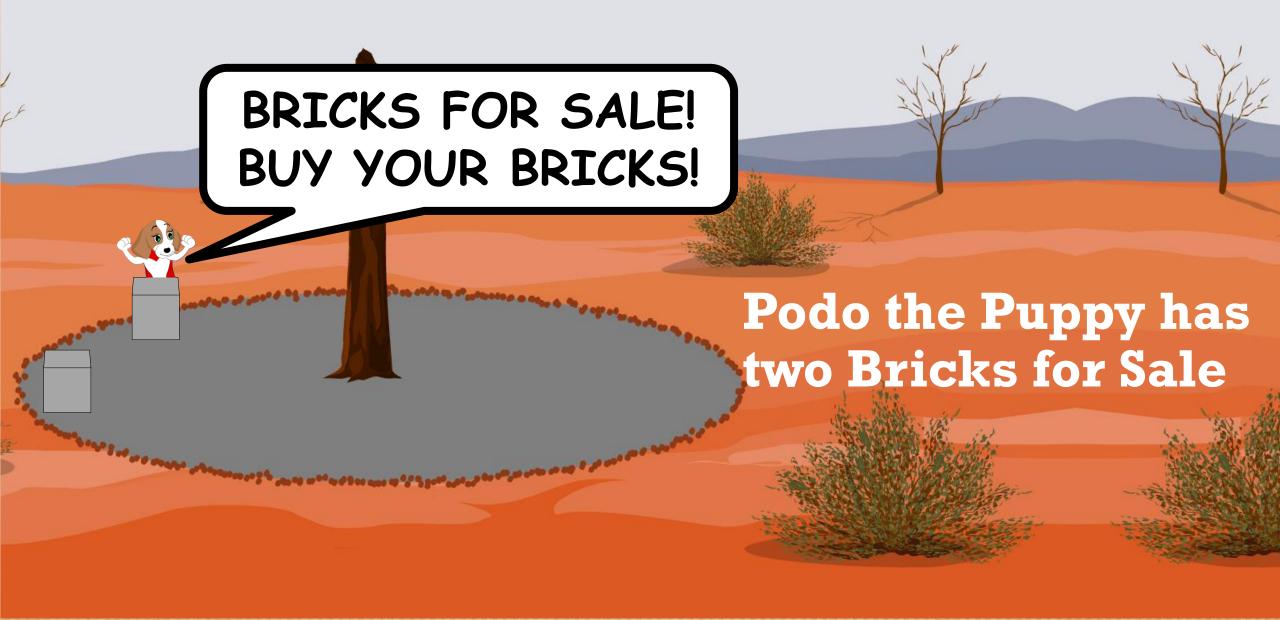
0

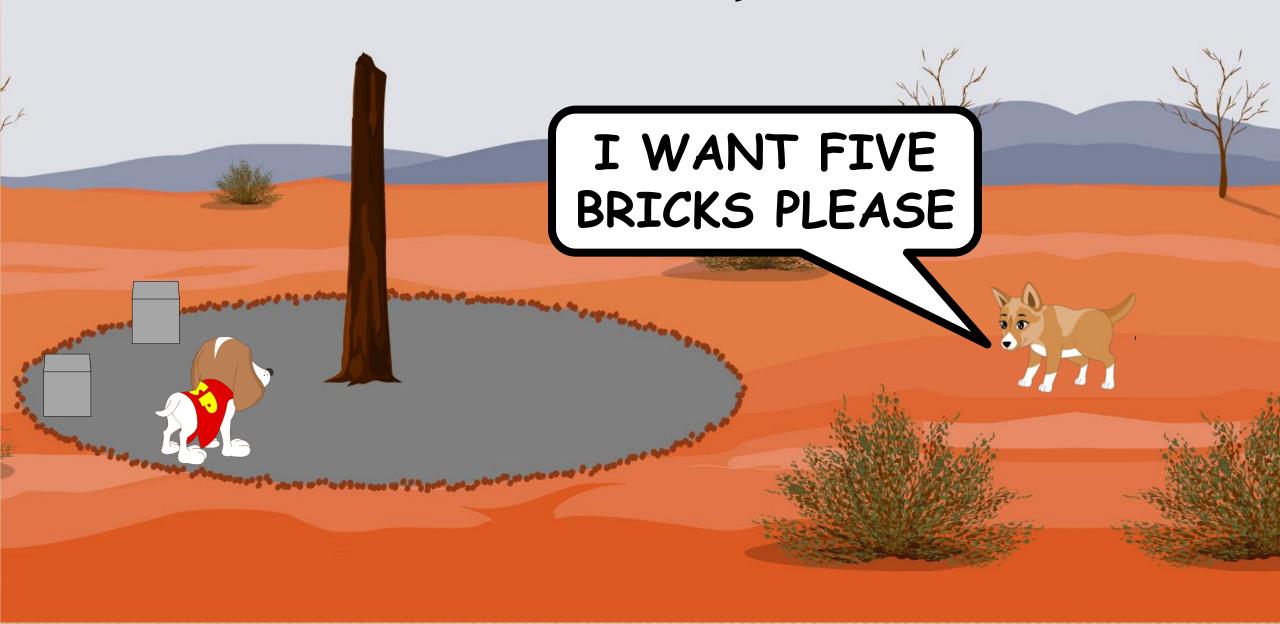
- **AS2** negative plus negative is negative
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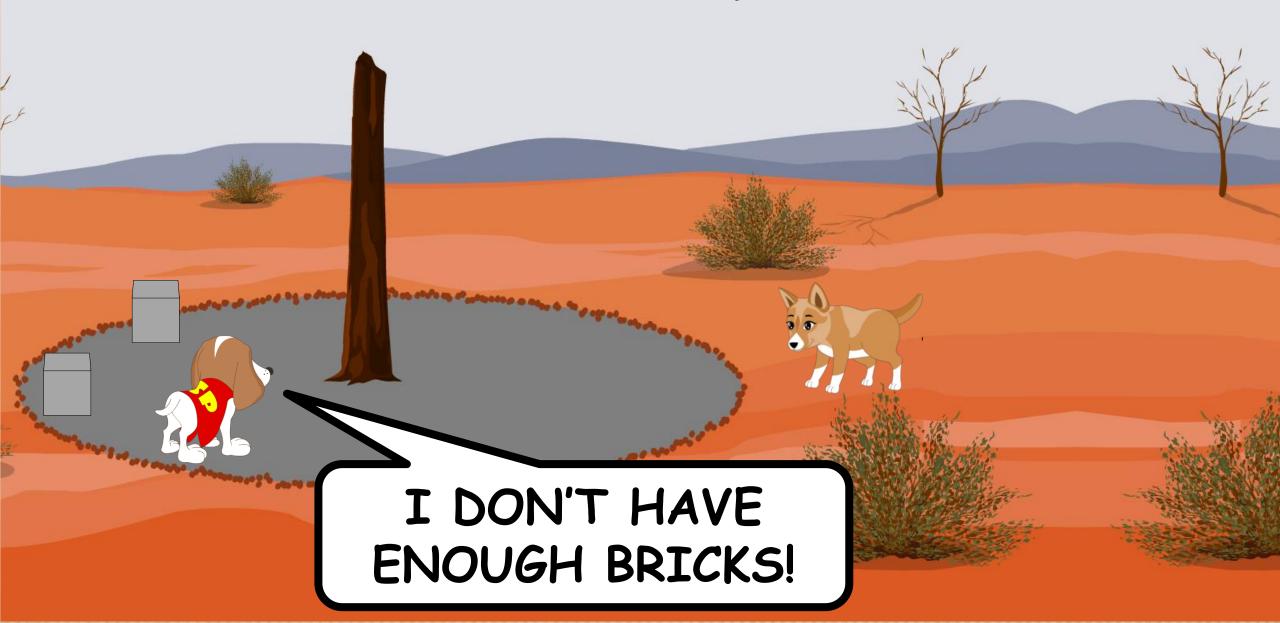
positive plus zero is positive negative plus zero is negative zero plus zero is zero

Adding ZERO is a simple power tool

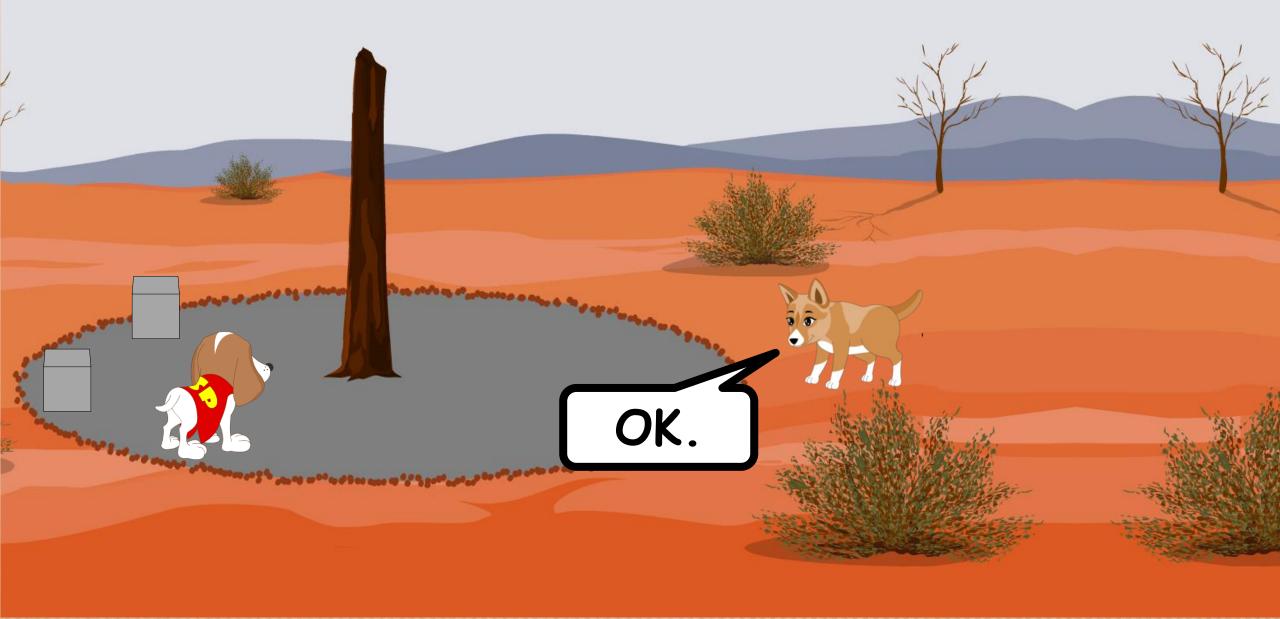
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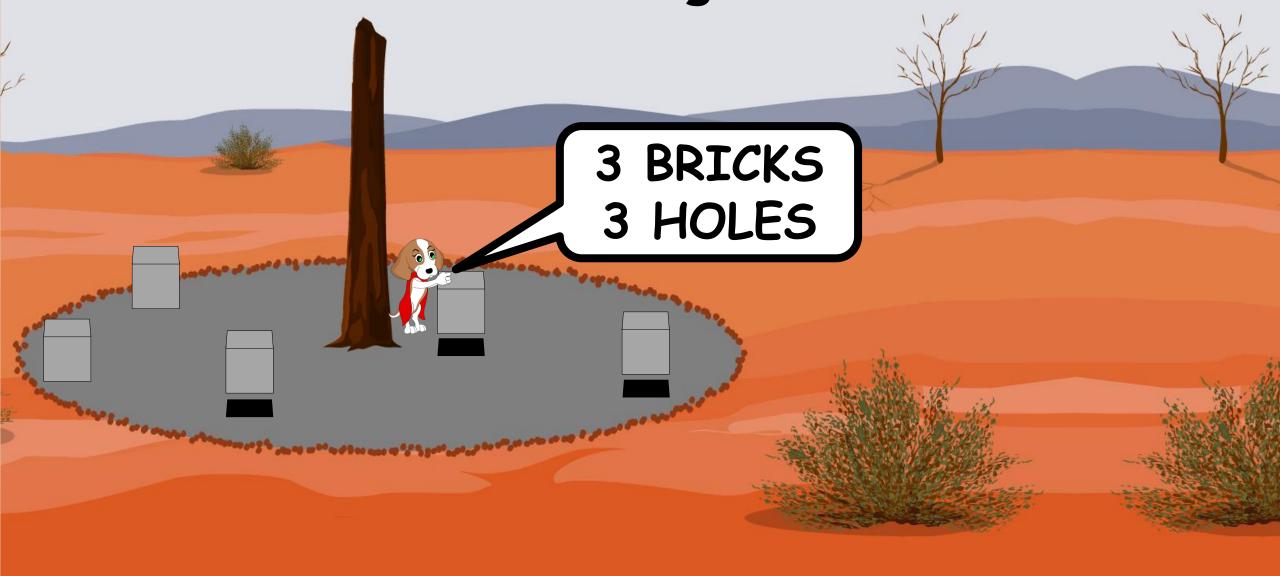








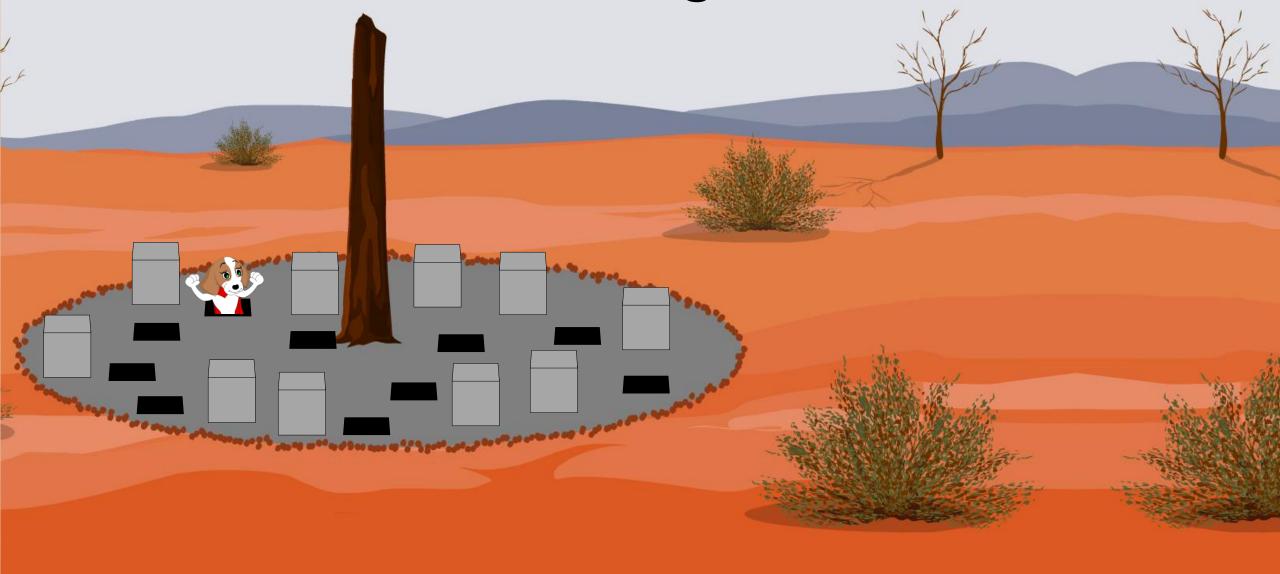
In India Children Play the Happy Harappan Positive Brick and Negative Hole Game!

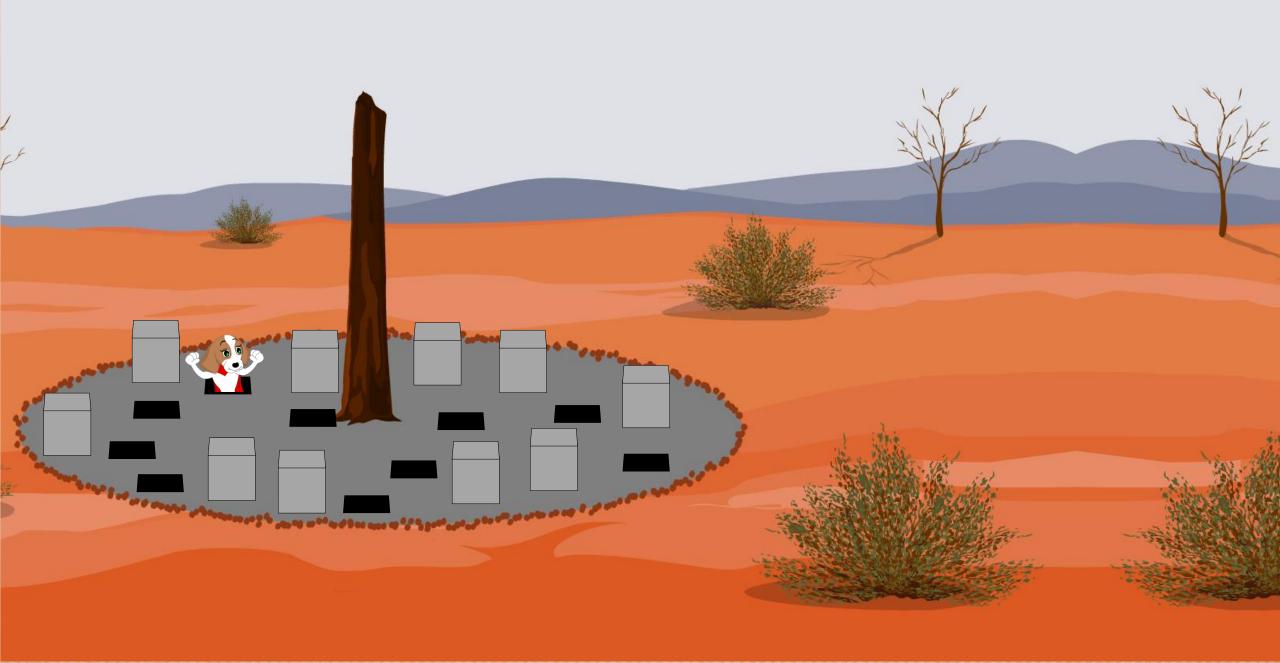


In India Children Play the Happy Harappan Positive Brick and Negative Hole Game!



In India Children Play the Happy Harappan Positive Brick and Negative Hole Game!





46

THE LAW OF ZERO +

WHAT WE DO TO ZERO TO MAKE AN ADDEND
THAT WE DO TO THE AUGEND TO MAKE A SUM

THE LAW OF ZERO +

WHAT WE DO TO ZERO TO MAKE AN ADDEND
THAT WE DO TO THE AUGEND TO MAKE A SUM

AUGEND + ADDEND

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WHAT WE DO TO ZERO TO MAKE AN ADDEND

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SUM

WE CAN'T DUPLICATE QUANTITIES IN THE EXPRESSION

THE MOST WE SHOULD SEE IN 'THREE PLUS TWO' IS FIVE

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AUGEND + ADDEND = SUM

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THE MOST WE SHOULD SEE IN 'THREE PLUS TWO' IS FIVE

AUGEND + ADDEND = SUM
For every operation there's an
equal and opposite operation

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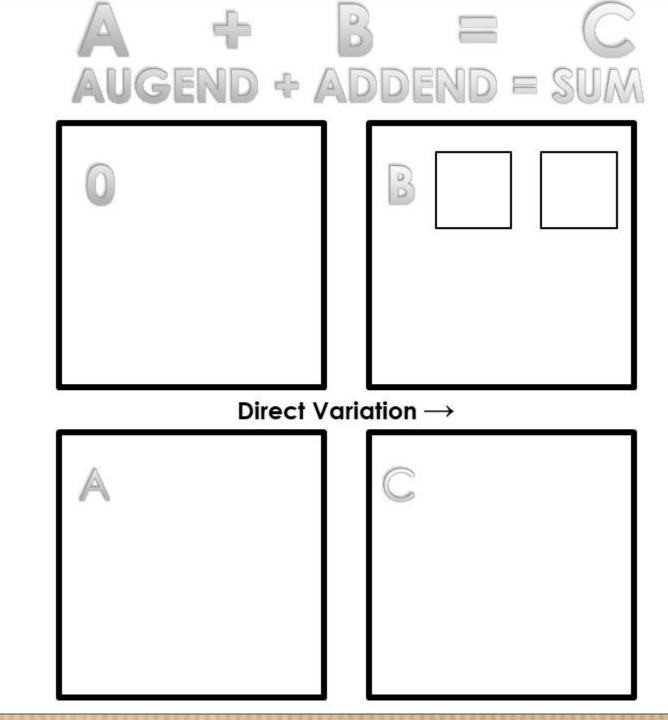
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LAW OF ZERO +

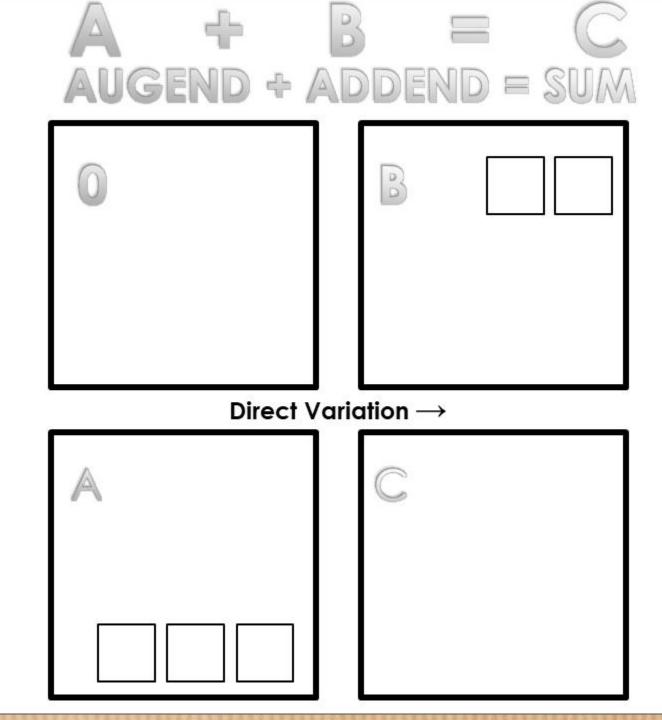
WHAT WE DO TO ZERO

TO MAKE OUR B



LAW OF ZERO +

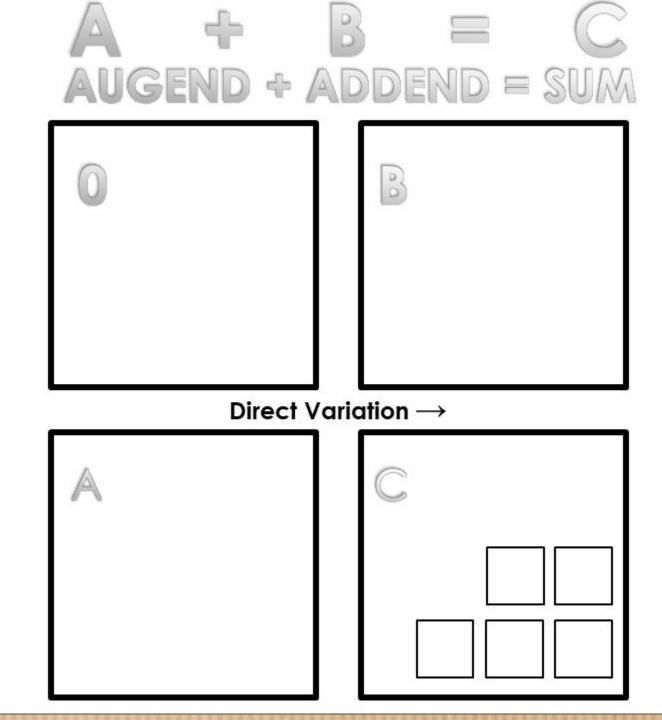
- WHAT WE DO TO ZERO
 TO MAKE OUR B
- THAT WE DO TO A
 TO MAKE OUR C



LAW OF ZERO +

- WHAT WE DO TO ZERO
 TO MAKE OUR B
- THAT WE DO TO A

 TO MAKE OUR C



THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO

THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

MINUEND - SUBTRAHEND

THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

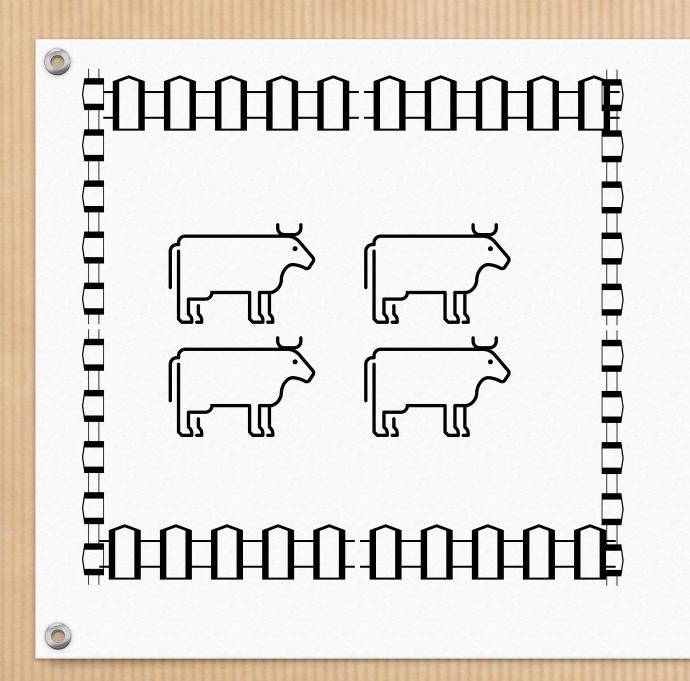
MINUEND - SUBTRAHEND

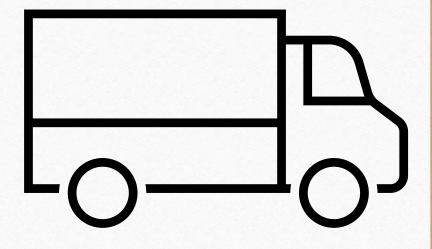
THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

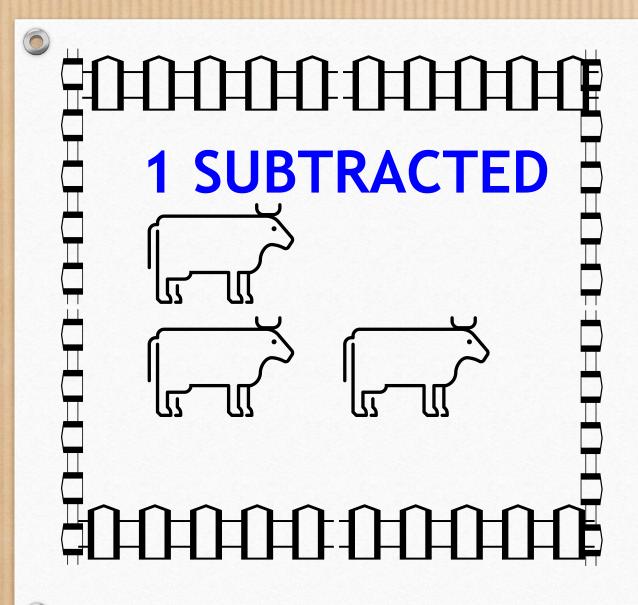
DIFFERENCE

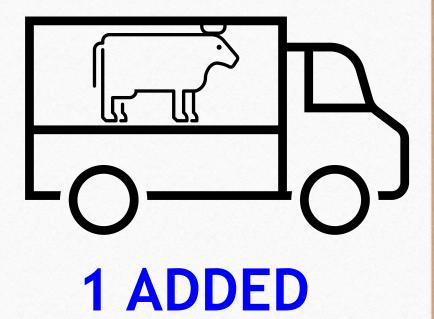
NOTE: Somewhere else, two were added.









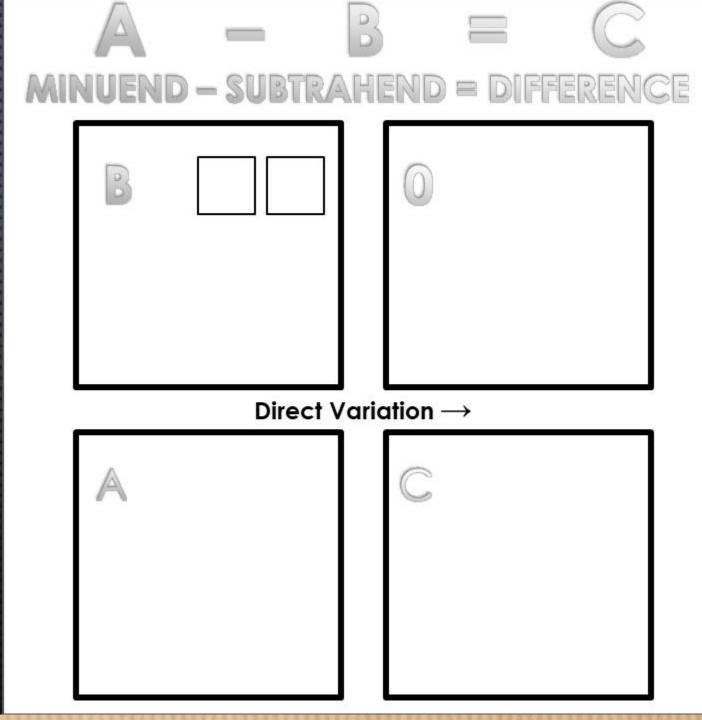






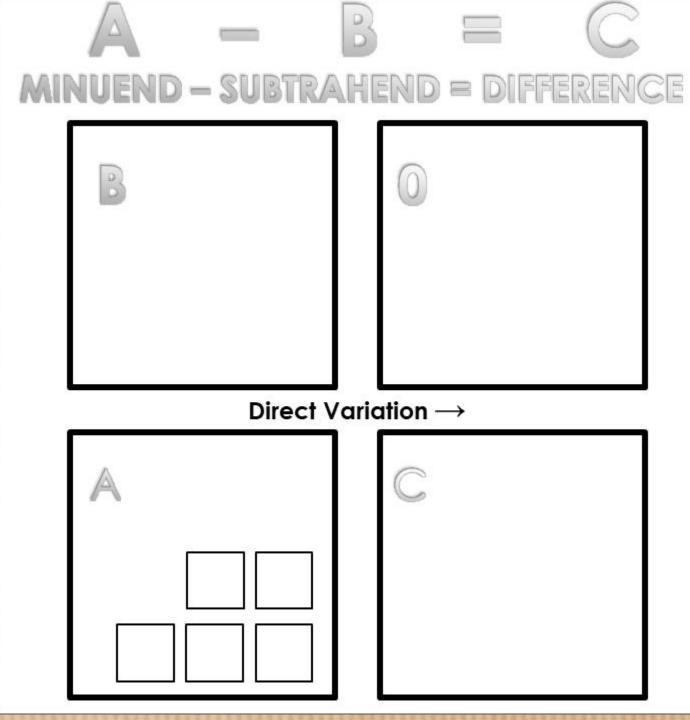
LAW OF ZERO -

• WHEN WE SUBTRACT B
TO MAKE OUR ZERO



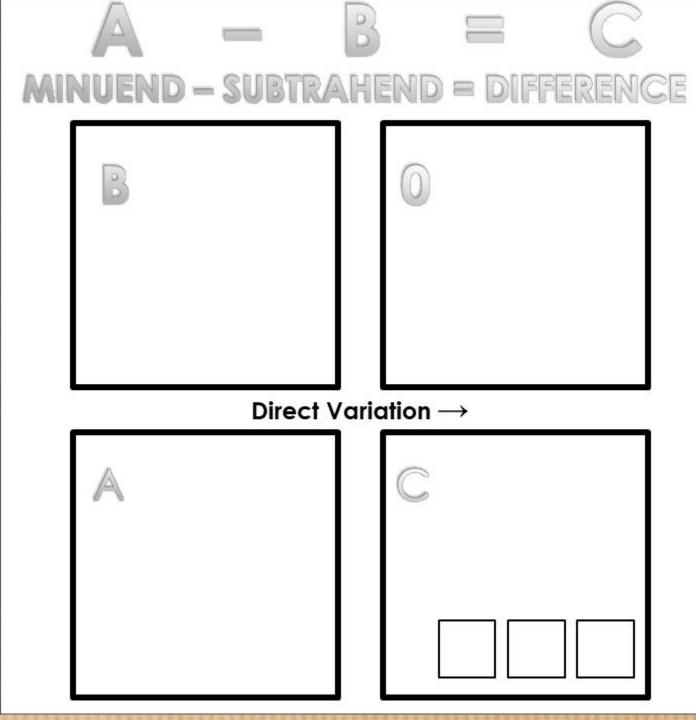
LAW OF ZERO -

- WHEN WE SUBTRACT B
 TO MAKE OUR ZERO
- THEN WE REPEAT ON A
 SO C IS OUR HERO



LAW OF ZERO -

- WHEN WE SUBTRACT B
 TO MAKE OUR ZERO
- THEN WE REPEAT ON A
 SO C IS OUR HERO



THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

MINUEND – SUBTRAHEND = DIFFERENCE 2 negatives minus 4 negatives

THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

MINUEND – SUBTRAHEND = DIFFERENCE 2 negatives minus 4 negatives





THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

MINUEND – SUBTRAHEND = DIFFERENCE 2 negatives minus 4 negatives



THE LAW OF ZERO —

WHAT WE DO TO THE SUBTRAHEND TO MAKE ZERO
THAT WE DO TO THE MINUEND TO MAKE A DIFFERENCE

DIFFERENCE 2 negatives minus 4 negatives

THE LAW OF ONE ×

WHAT WE DO TO ONE TO MAKE A MULTIPLIER
THAT WE DO TO THE MULTIPLICAND TO MAKE A PRODUCT

THE LAW OF ONE ×

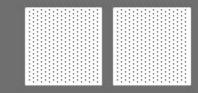
WHAT WE DO TO ONE TO MAKE A MULTIPLIER
THAT WE DO TO THE MULTIPLICAND TO MAKE A PRODUCT

MULTIPLICAND × MULTIPLIER

THE LAW OF ONE ×

WHAT WE DO TO ONE TO MAKE A MULTIPLIER
THAT WE DO TO THE MULTIPLICAND TO MAKE A PRODUCT

MULTIPLICAND × MULTIPLIER



THE LAW OF ONE ×

WHAT WE DO TO ONE TO MAKE A MULTIPLIER
THAT WE DO TO THE MULTIPLICAND TO MAKE A PRODUCT

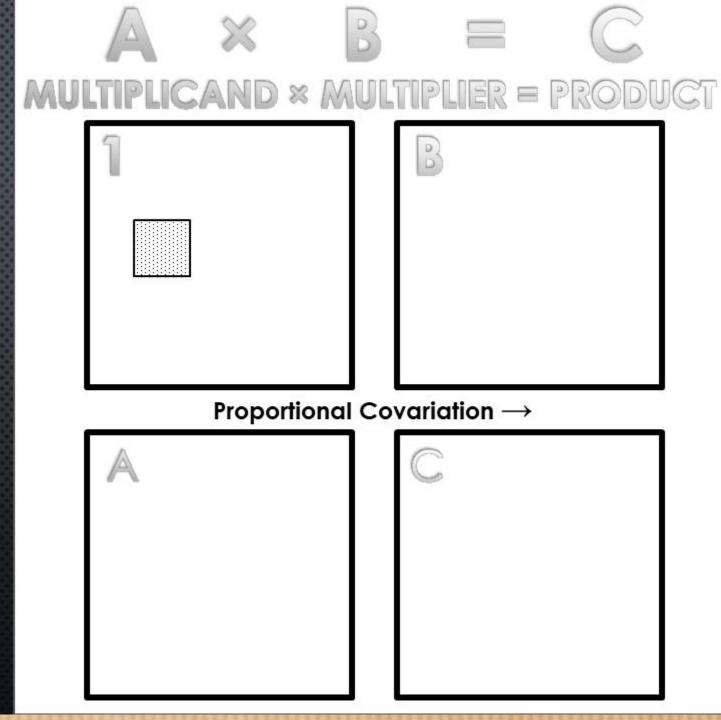
MULTIPLICAND × MULTIPLIER

THE LAW OF ONE ×

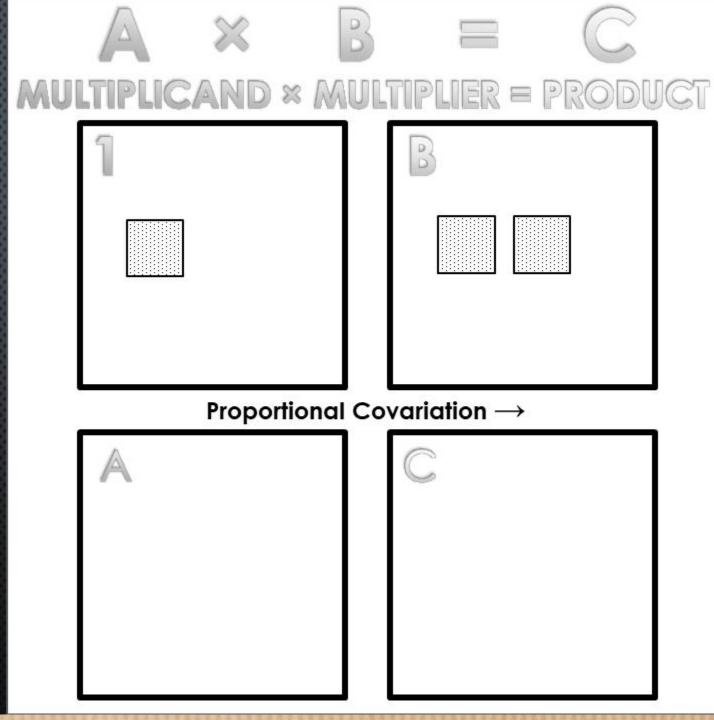
WHAT WE DO TO ONE TO MAKE A MULTIPLIER
THAT WE DO TO THE MULTIPLICAND TO MAKE A PRODUCT

PRODUCT

- MULTI-PLAYING CAN BE FUN YOU C
- DO TO A AS
 ONE MADE B

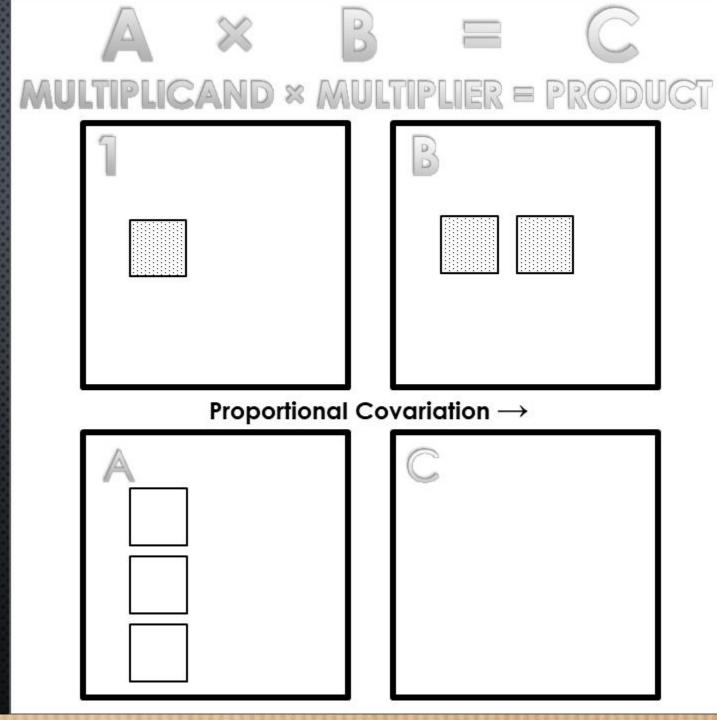


- MULTI-PLAYING CAN BE FUN YOU C
- DO TO A AS
 ONE MADE B



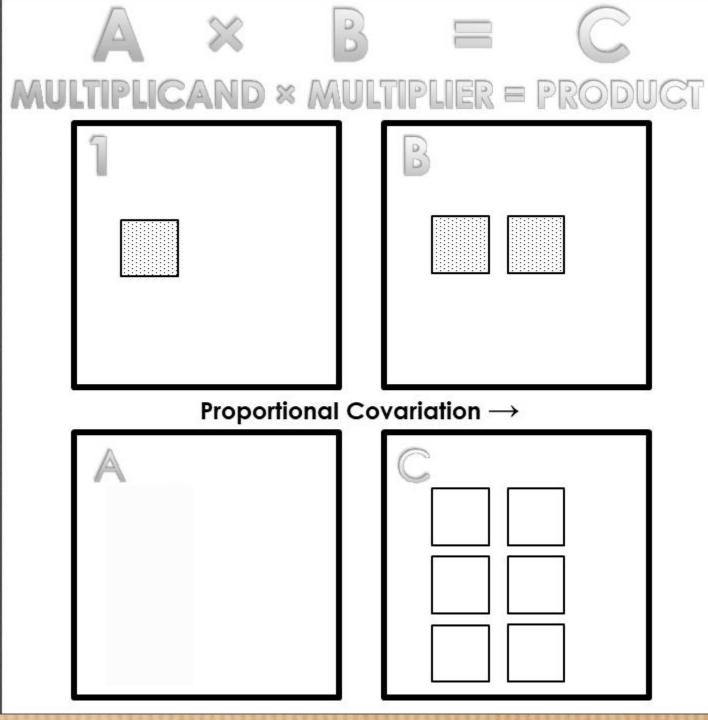
- MULTI-PLAYING CAN

 BE FUN YOU C
- DO TO A AS
 ONE MADE B



- MULTI-PLAYING CAN

 BE FUN YOU C
- DO TO A AS
 ONE MADE B



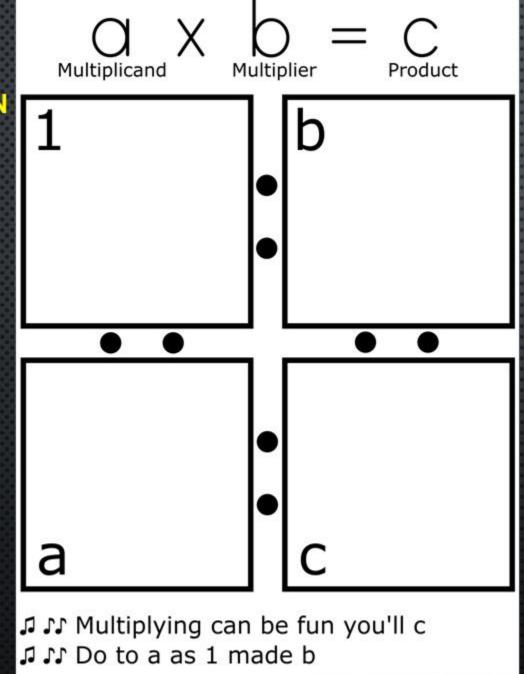


MULTIPLICATION

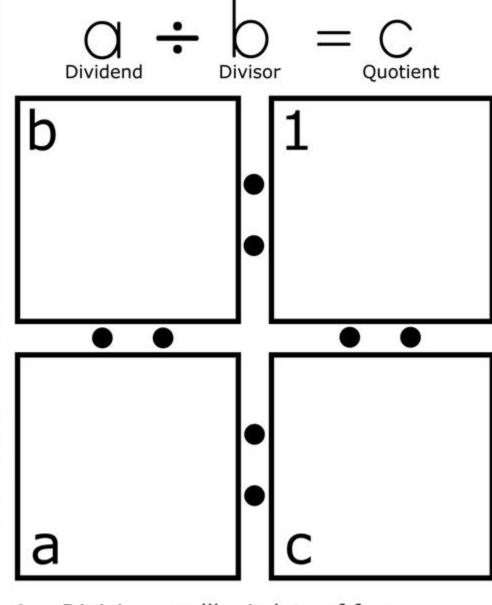
1:B::A:C

DIVISION

B:1::A:C



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□ II Division you'll c is lots of fun
 □ II Do to a as b made 1

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